



LOCAL LEAGUE BYLAWS

2026 Spring Season

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Article I – General League Policy

The following document outlines the operating policies and procedures for Academy Little League. This document is meant to provide specific policies and procedures to help provide clarity where Little League International gives Local Leagues the opportunity to have their own rules. Additional resources are:

- Academy Little League Constitution (Available on the ALL Website)
- Supplemental Rules (Meant to be a cheat sheet for Managers and Coaches that will be released prior to practices beginning)

Additionally, in the absence of specific guidance in this document or others, the Little League rulebook will be followed. Download the Little League App, purchase a hard copy, or go to littleleague.org for information.

General Operating Policy

- Fiscal year: The fiscal year of the Local League shall begin on October 1 and shall end on September 30
- Registration is limited to players who reside within league boundaries, which can be found by either going to the Little League finder, or the Academy Little League website. Players who live outside of the league's boundaries may apply for a waiver, which is subject to approval by local league Presidents, the District Administrator, and Little League International.

Player and Member Conduct

- Academy Little League has a zero-tolerance policy towards rule violations. Any violation of Little League rules, as witnessed and documented by others, will be subject to investigation by the President and the Disciplinary Committee and subject to the following penalties:
 - Minor Infractions: including, but not limited to the use, or display, of profanity or the abuse of equipment (i.e. throwing batting helmets, balls or bats in anger) or park facilities (i.e. intentionally damaging fences, restrooms, batting cages, dugouts, bleachers, tools, etc.) Penalties are as follows:
 - First Offense:
 - Players: The player will be ejected from the game. He/she must meet with the Disciplinary Committee prior to returning to league activities.
 - Managers/Coaches: The person will be ejected from the park. He/she is automatically suspended for one game and must meet with the Disciplinary Committee prior to returning from suspension.

- Adult Spectator: The person will be ejected from the park.
 - Second Offense:
 - Players, Managers, and Coaches: The player/person will be ejected from the game and referred to the Disciplinary Committee for discussion and punishment. Permanent expulsion from the League is possible.
- Major Infractions: Including but not limited to physical contact with umpires or opposing players and abusive behavior, etc. Penalties are as follows:
 - First Offense:
 - Players: The player will be ejected from the game. He/she will meet with the Disciplinary Committee. Permanent expulsion is possible.
 - Managers/Coaches: The person will be ejected from the park. He/she is automatically suspended for two games and must meet with the Disciplinary Committee prior to returning from suspension. Permanent expulsion from the League is possible.
 - Adult Spectator: The person will be ejected from the park and if necessary, referred to the El Paso County Sheriff's or Colorado Springs Police Department.
- Players are not permitted to have or use cellphones in the dugout, except in emergency situations that have been approved by the Manager.
 - Use of cellphones (texting, playing games, taking pictures) without receiving prior approval by the Manager are subject to discipline by the Disciplinary Committee.
- Bullying
 - Academy Little League has a zero tolerance policy for bullying. Whether in person or cyber bullying, any allegations of bullying should be reported to the Board of Directors and will be investigated by the Disciplinary Committee.
- Disciplinary Committee
 - The Disciplinary Committee shall be comprised of three members of the Board of Directors, appointed by the President and approved by the Board of Directors prior to the start of the season.
 - If a member of the Disciplinary Committee is the subject of a referral for potential punishment, the President shall appoint a replacement to serve on the committee in their place.
 - Players, Managers or Coaches who are referred to the Disciplinary Committee shall receive a summary of the complaint via writing prior to meeting with the Committee.
 - The Disciplinary Committee shall meet within 2 days of a reported infraction to discuss. The subject of the complaint shall have the opportunity to appear before the committee, whether in person or virtual, to discuss the infraction.
 - In the event a player is the subject of an infraction, a parent or guardian shall be present during the Committee meeting.

- The President of the League reserves the right to suspend the manager, coach, or player from further participation until the Disciplinary Committee can perform its due diligence to determine punishment.
- The Disciplinary Committees decision is final. There are no appeals.

Finance Procedures

- All financial transactions, approvals, and record-keeping shall comply with the Treasurer's responsibilities as outlined in the Academy Little League Constitution and these Bylaws.
- The League shall also ensure adherence to federal, state, and local tax regulations, including timely tax filings and nonprofit financial reporting obligations (e.g., IRS Form 990).
- All purchases shall be approved in the ALL-Purchase Request/Approvals system by the Treasurer and one other Finance Committee member.
- Approval must be documented and stored digitally to ensure transparency and audit compliance. ([ALL - Purchase Request/Approvals](#))
- Any purchases exceeding the approved budget or requiring reallocation of funds must receive explicit Board approval before execution.
- To maintain financial security, no single individual shall have sole authority over financial transactions.
- The Treasurer shall oversee financial activities, but all disbursements require dual approval.
- The Audit Committee shall conduct monthly reviews to detect irregularities and verify compliance with financial policies.
- All receipts for purchases, disbursements, and reimbursements shall be uploaded into Wave to facilitate audit review and compliance.
- The Treasurer shall establish official Academy Little League nonprofit accounts for vendors when making purchases. Use of personal accounts should be avoided whenever possible.
- The Audit Committee shall ensure that transactions:
 - Are approved per these procedures
 - Have a corresponding uploaded invoice
 - Match the appropriate bank statements
- Fundraising, merchandise sales, and similar transactions shall default to credit card payments whenever feasible to ensure full tracking and transparency.
- If cash or checks are received:
 - A two-person verification process shall be followed from collection to deposit.
 - All cash and check transactions must be recorded in Wave within 24 hours of receipt.
 - Deposits shall be made within 72 hours, and deposit receipts must be uploaded to ensure compliance.
- The Treasurer shall establish and oversee an expense reimbursement process to ensure proper authorization and documentation before issuing payments.

- All payments, whether by check, electronic transfer, or other methods, must comply with established financial policies, including dual approval requirements where applicable.
- Board members must abstain from any vote that may result in a direct financial benefit to themselves or an immediate family member.

Background Checks for Volunteers

- All Board Members, Managers, Coaches, Team Parents, and Volunteers must first undergo a background check before being approved to volunteer at any Academy Little League event, game, or practice.
- In accordance with Little League policy, all Coaches must complete the Little League Abuse Awareness Training and CDC Concussion Training.
- Any teams or parents found to not be in compliance with the Academy Little League and Little League International policies regarding Volunteers and Coaches could be subject to discipline by the Disciplinary Committee.
- Compliance shall be track by the Academy Little League Safety Officer.

Required and Banned Equipment

- All bats must be marked with a USA Baseball stamp to be permitted for use at any Little League game, practice, assessment, or tryout. Bats that do not have a USA Baseball stamp are not permitted to be in the dugout during a Little League game.
- Managers/Coaches are responsible for pre-game equipment checks, verifying that all bats and helmets meet approved standards.
 - If an illegal bat is found, the Manager is subject to discipline in accordance with the policies outlined in the Little League rulebook.
- Performance enhancing equipment, such as but not limited to kinetic arms, pine tar, etc. are not allowed during games.

Article II – Executive Board of Directors

Duties of the President, Vice Presidents, Secretary, Treasurer, Player Agent, Coaching Director, and Safety Officer are outlined in the Academy Little League Constitution.

Vice President of Administration

Duties of the Vice President of Administration, in addition to those listed in the 2024 Constitution, are as follows:

- Responsible for coordinating Fundraising and Sponsorship activities to support Leagues operations with assistance from the Fundraising Coordinator and the Sponsorship Coordinator.
- Responsible for planning League events, such as Opening Day and Family Day.

- Responsible for planning the local leagues social media posts, and information distribution
- Update the Data Center and renew the Little League Charter on an annual basis.
- Participate in all Board Meetings and other Board of Directors duties as assigned by the President
- The following Executive and Appointed BOD positions fall under the VP – Admin: Information Officer/Registrar, Treasurer, and Secretary.

Vice President of Baseball

Duties of the Vice President of Baseball, in addition to those listed in the Constitution, are as follows:

- Oversee all aspects of the playing of Little League baseball.
- Coordinate with the Coaching Director to ensure that all managers, coaches and players at all levels are receiving proper instruction.
- Coordinate with the Safety Officer in making sure that all safety issues are addressed.
- Plan off season Players’ and Coaches’ clinics with assistance from the Player Agent and Coaching Director.
- Oversee the coordination of field usage.
- Participate in all Board Meetings and other Board of Directors duties as assigned by the President

Vice President of Softball

Duties of the Vice President of Softball, in addition to those listed in the Constitution, are as follows:

- Oversee all aspects of the playing of Little League softball.
- Coordinate with the Coaching Director to ensure that all managers, coaches and players at all levels are receiving proper instruction.
- Coordinate with the Safety Officer in making sure that all safety issues are addressed.
- Plan off season Players’ and Coaches’ clinics with assistance from the Player Agent and Coaching Director.
- Oversee the coordination of field usage.
- Participate in all Board Meetings and other Board of Directors duties as assigned by the President

Registrar:

- Establish online registration.
- Oversee the registration process, including collecting fees, answering questions, and ensuring forms are filled out correctly.

- Maintain an up-to-date database of player and family information.
- Participate in all Board Meetings and other Board of Directors duties as assigned by the President.

Information Officer:

- Manage league's official website.
- Assigns online administrative rights to other local volunteers.
- Ensure that league news is updated online and emails are sent on a regular basis.
- Collects, posts, and distributes important information on league activities including direct dissemination of fundraising and sponsor activities to Little League, the district, the public, league members, and the media.
- Participate in all Board Meetings and other Board of Directors duties as assigned by the President.

Scheduler:

- Provide a schedule of games for all divisions for approval by the President and, VP Baseball and VP of Softball.
- Determine the days/times available to schedule practices (if applicable) and coordinate with each Division Commissioner to schedule their respective divisions.
- Input game schedules for all divisions and teams into SportsConnect.
- Notify parents and coaches of schedule changes through SportsConnect.
- Coordinate schedule changes with the VP of Baseball, VP of Softball and division commissioner.
- Coordinate interleague scheduling with Schedulers from other participating Little Leagues.
- Participate in all Board Meetings and other Board of Directors duties as assigned by the President.

All Star Coordinator:

- Serve as the liaison between the league and the district regarding All Stars.
- Disseminate all information regarding All Stars to the Board of Directors.
- Coordinate with the Information Officer to disseminate information regarding All Stars to members.
- Coordinate with the Player Agent to hold All Star tryouts.
- Participate in all Board Meetings and other Board of Directors duties as assigned by the President.

Article III – Appointed Board of Directors

The Board of Directors may appoint such other officers or agents as it may deem necessary or desirable and may prescribe the powers and duties of each. Appointed officers or agents shall have no vote on actions taken by the Board of Directors unless such individuals have been elected to the Board by the membership or have been elected to fill a vacancy on the Board.

Sponsorship Coordinator:

- Solicit and secure local sponsorships to support league operations.
- Collect and review sponsorship opportunities.
- Maintain record of monies secured through sponsorship.
- Keep records of all business/personal sponsors for the year.
- Ensure that each sponsor receives commensurate advertisement for the sponsorship level purchased: ie. logo on the jersey, social media and website advertisement.
- Solicit and coordinate sponsors to participate in ALL Opening Day.
- Assist in coordinating all league sponsored events.
- Participate in Board Meetings and other Board of Directors duties as assigned by the President.

Fundraising Coordinator:

- Organize and implement approved league fundraising activities.
- Coordinate participation in fundraising activities (i.e. restaurant nights).
- Solicit and coordinate vendors to participate in ALL Opening Day.
- Solicit and coordinate vendors to participate in ALL Family Day.
- Maintain records of monies secured through fundraising initiatives.
- Participate in Board Meetings and other Board of Directors duties as assigned by the President.

Social Media Coordinator:

- Ensure that league social media is updated online on a regular basis
- Collect, post, and distribute important information on league activities including direct dissemination of fundraising and sponsor activities to the public and league members.
- Participate in Board Meetings and other Board of Directors duties as assigned by the President.

Marketing Coordinator:

- Oversee new player recruitment efforts.
- Maintain a league marketing plan focused on player recruitment and retention.

- Works with local media to promote the interests of Little League, and coordinates efforts to make the local Little League visible in the community year-round.
- Participate in Board Meetings and other Board of Directors duties as assigned by the President.

Equipment Coordinator:

- Distribute equipment bags to coaches before the season.
- Serve as point of contact for in-season equipment needs (e.g., replacement gear, chalk restock, baseballs, softballs, etc).
- Help maintain and organize the league's storage unit.
- Oversee end-of-season equipment return and inventory.
- Report any missing or damaged items to the Treasurer for replacement.
- Order uniforms, caps, and team equipment as necessary
- Distribute all uniforms, caps, and equipment to team managers/parents.
- Participate in Board Meetings and other Board of Directors duties as assigned by the President.

Scorekeeping Director:

- Ensure all coaches have the proper scorekeeping supplies for all divisions, including scorekeeping books (if applicable) and pitch count forms and affidavits.
- Track eligibility for all pitchers in all player pitch divisions, including inspecting, verifying, and completing official pitching logs for all pitchers on at least a weekly basis.
- Coordinate with VP of Administration to post all game scores to website which are not reported by Managers – this includes reviewing GameChanger to verify and/or determine final scores.
- Track all absences and games played as needed upon the request of the Player Agents and or/Board of Directors.
- Assist in the resolution of disputes re: official game scores as needed.
- Certify games played for All-star nominations prior to All-Star vote.
- Participate in Board Meetings and other Board of Directors duties as assigned by the President.

Team Parent Coordinator:

- Act as a liaison between the Team Parents and Board of Directors, by disseminating information from the Board of Directors to the Team Parents and keeping Team Parents updated on all league events.
- Recruit Team Parents for each regular season team and post season Tournament Team.
- Provide training to new team parents.

- Ensure all Team Parents understand how to monitor volunteers for their teams and serve as a contact for general questions from Team Parents.
- Participate in Board Meetings and other Board of Directors duties as assigned by the President.

Photo Day Coordinator:

- Coordinate Opening Day photos with a local vendor.
- Distribute the Photo Day schedule to the Board of Directors.
- Coordinate distribution of photos once received from the vendor.

Tournament Coordinator:

- Coordinate with President and District Representatives for All-Star Tournaments which includes attending all district All-Star meetings.
- Participate in Board Meetings and other Board of Directors duties as assigned by the President.

Division Commissioners:

- Liaison between division managers and the Board of Directors.
- Schedule practices (if applicable) for the division on the dates and time determined by the Scheduling Director.
- Handle any manager or coach issues and report all incidents to the Coaching Director.
- Monitor manager and coach performance at games to ensure proper instruction is given to players and adherence to Local Rules.
- Oversee and monitor field maintenance needs of all assigned fields.
- Participate in all field maintenance work days. Schedule and oversee managers and coaches during such work days.
- Participate in Board Meetings and other Board of Directors duties as assigned by the President.

Article IV – Divisions

- The league will be split into seven baseball divisions and three softball divisions (assuming enough registrations to make enough teams for each division). The baseball divisions are: Tee Ball, Rookies, Minors AA, Minors AAA, Majors, Intermediates and Juniors. The softball divisions are: Minors, Majors and Juniors.

Baseball Tee Ball

- Tee Ball is an instructional division utilizing the 10-week Little League Tee Ball Curriculum.

- This division is intended for Little League ages 4 to 6. 6-year-olds that have not played a season of Little League must be enrolled in Tee Ball.
- Teams will play 10 games with 10 practices.
- All batting will be off a tee. Teams may progress to modified coach pitch at the discretion of managers, the Division Commissioner, and the Player Agent.

Baseball Rookies

- Rookies is an instructional division.
- This division is intended for Little League ages 6 to 7. 6-year-olds that have not played a season of Little League must be enrolled in Tee Ball.
- Teams will play 10 games with two practices per week during pre-season and at least one practice per week in-season.
- All batting will be either coach pitch or machine pitch.
- Teams will be formed by the Player Agent with assistance from the VP of Baseball.
- Parents may request a certain coach or player, but there are no guarantees. The Player Agent will do their best to create balanced teams.
- Coach and buddy requests will be limited for each team.

Baseball Minors AA

- Minors AA is an instructional division
- This division is intended for Little League age 8.
- Teams will play 12 games with two practices per week during pre-season and at least one practice per week in-season.
- All batting will be player pitch, with the coach completing the pitch count when 4 balls are thrown.
- All players will attend an assessment session and teams will be formed using a draft.

Baseball Minors AAA

- Minors AAA is a competitive division.
- This division is intended for Little League ages 9 to 10.
- Teams will play 12 games with two practices per week during pre-season and at least one practice per week in-season.
- All batting will be player pitch.
- All players will attend an assessment session and teams will be formed using a draft.

Baseball Majors

- Majors is a competitive division.
- This division is intended for Little League ages 11 to 12.

- Teams will play 12 games with two practices per week during pre-season and at least one practice per week in-season.
- All players will attend an assessment session and teams will be formed using a draft.

Baseball Intermediates

- Intermediates is a competitive division to prepare players for transitioning to full-sized baseball fields.
- This division is intended for Little League ages 12 to 13.
 - Only advanced 12 year olds should enroll in Intermediates.
- Teams will play 12 games with two practices per week during pre-season and at least one practice per week in-season.
- Games are played at a pitching distance of 50' with 70' between bases.
- Lead-offs and steals are allowed starting at this level.
- All players will attend an assessment session and teams will be formed using a draft.

Baseball Juniors

- Juniors is a competitive division with rules similar to CABA and USSSA using full-sized baseball fields.
- This division is intended for ages 14 to 15.
- Teams will play 12 games with two practices per week during pre-season and at least one practice per week in-season.
- Games are played at a pitching distance of 60'6" with 90' between bases.
- All players will attend an assessment session and teams will be formed using a draft.

Softball Minors

- Minors is a competitive division.
- This division is intended for Little League Softball ages 7-9
- Teams will play 12 games with two practices per week during pre-season and at least one practice per week in-season.
- All batting will be player pitch.
- All players will attend an assessment session and teams will be formed using a draft.

Softball Majors

- Majors is a competitive division.
- This division is intended for Little League Softball ages 10 to 12.
- Teams will play 12 games with two practices per week during pre-season and at least one practice per week in-season.
- All players will attend an assessment session, and teams will be formed using a draft.

Softball Juniors

- Juniors is a competitive division.
- This division is intended for ages 12 to 14.
- Teams will play 12 games with two practices per week during pre-season and at least one practice per week in-season.
- All players will attend an assessment session, and teams will be formed using a draft.

Article V – Manager and Coach Requirements and Responsibilities

Manager and Coach Selection

- During the registration process, all interested volunteers will complete a volunteer form as part of the registration process on Sports Connect and complete a background check.
- Managers will complete a Coaching Application.
- The Coaching Director will review all names to be included and prepare a list, by division, of prospective Managers. This list is presented to the Executive Board for approval prior to assessments.
- Coaches will be selected by Managers, and names will be provided to Division Commissioners and the Executive Board for approval.

Manager and Coach Requirements and Responsibilities

- Managers and Coaches will participate in league sponsored clinics and field maintenance days. Failure to participate could affect eligibility for a post season manager or coach position, i.e. All Stars.
- Equipment will be dispersed by the Equipment Manager. Division Commissioners will assist the Equipment Manager with the return of their Division's equipment and verify it against the inventory list. Failure to return equipment assigned may result in disqualification from future Manager consideration.
- Managers are responsible for ensuring all players comply with uniform, equipment, and safety rules for each game as outlined by Little League. Player names shall not be put on hats or uniform shirts.
- Failure to comply with cleaning the dugout, bleachers, and adhering to uniform, equipment, and safety guidelines is subject to disciplinary action.

- All Managers and Coaches are required to read the current official Little League Rulebook and adhere to the guidelines and rules therein. Managers and Coaches are also required to read and abide by the ALL Local Rules and Safety Plan.
- The Disciplinary Committee (President, Vice President(s) and applicable Executive Board Member(s)) will review each violation of rules and code of conduct on a case-by-case basis and will determine disciplinary action for all incidents and/or conduct violations. Penalties can range from a verbal warning through removal/suspension for the entire season and disqualification for post season and future play, management and/or coaching for the league.
- All Managers and Coaches must have the required training completed prior to the first practice. All team parents must have the required training completed before the first game.

Article VI – Players

Player Selection

Assessments

- Upon determining the dates of registration and gathering all required documentation, the ALL Player Agent will conduct assessments.
 - Assessments will be in February and all players (Minors AA and above) must assess. A schedule will be provided during registration, and the assessments will be conducted according to league age and division. Players who fail to assess may be placed on the waiting list, or at the discretion of the Player Agent be placed in a blind draw or the regular draft.
 - All players wishing to assess for a higher division will assess in the regular and higher division. The players must complete an application detailing their skill level and why they would like to play-up. The Baseball Committee will review all applications to make an initial determination. The players must assess in the top 25% of their regular division. The player must then assess in the higher division . An assessment does not guarantee team placement in the higher division. There must be available roster spots in the higher division, and the player must be drafted by a Manager in the higher division by the designated round.

Regular Season Draft

- The draft will be attended by the Player Agent, the President, and Managers. The Manager may forfeit their draft seat to a potential Coach if they are unavailable the night of the draft.
 - The Draft will be conducted according to Little League Operating procedures and will be outlined the night of the draft.
 - Teams will attempt to draft 12 players.

- All trades must be equitable and completed the night of the draft or within the number of days set by the Player Agents for each division draft. All trades must be approved by the Player Agents. Rosters will not be distributed to any Managers until all trades have been completed.

Vacancy

- Lost Player(s) must be reported by Managers to the Player Agent after two consecutive unreported absences (practices and/or games). The Player Agent will attempt to ascertain if the player has decided to discontinue participation in the current season and if so, remove them from the team roster.
- If a player is removed from a team roster, the Player Agent will notify the Manager if a player is available from the waitlist. If a player is available, the Manager is required to add that player to their roster.
- In accordance with Little League Regulation III (d) Note 2 when a player misses seven (7) continuous days of participation (practices and/or games) for an illness or injury, a physician or other accredited medical provider must give written permission for a return to full activity. This written release should be given to the Division Commissioner and Player Agent.
- Injured players who miss 41% or more of the games may be released and a replacement player will be obtained according to the above procedures at the discretion of the Player Agent.
- In accordance with Little League Regulations for Player Eligibility in Tournament play, only a player who has participated in 8 games of the Spring season games as of June 15 is eligible for post season play.
 - Exception: The local league board of directors may permit a player to be eligible for selection, who does not meet the 8-game requirement, if they provide a physician's note documenting an injury or illness prior to or during the current season prohibiting participation and such note releases the player for the balance of the Spring Season and/or Tournament Play.
- There will be no call-ups to any division within the last 4 games of the Spring season.
 - Exception: Player Agent may temporarily replace a vacancy to prevent a forfeited game if it is during the end of the regular season playoff tournament.

Pool Players

- The Player Agent will invite all registered players in the Minors AA through Juniors divisions to participate in the player pool at the beginning of the season.
- Managers who require pool players to meet their minimum player requirements will notify the Player Agents ASAP.
- The Player Agent will assign available players from the pool at their discretion.

- Pool players shall not pitch. If the pool player is scheduled to play for his/her regular team the same day, they also cannot catch. If they have already played, and did not throw more than 40 pitches, then they are eligible to catch as a pool player.
- Pool players are expected to play in their own scheduled game prior to being eligible to pool play.
- There will be no pool for playoffs

Article VII – Regular Season Games

General

- Regular season games will be scheduled for each division by the Scheduler using Sports Connect for dissemination to parents and coaches.
- Regular season games that are delayed or cancelled due to weather or field conditions will be rescheduled by the Scheduler in coordination with the VP of Baseball, VP of Softball division commissioners and the coaches involved.
- Make-up games will generally be scheduled for weekdays that do not have previously scheduled games. If scheduling becomes backed up due to too many game cancellations, other alternatives may be used including double-headers, use of other fields or Sunday games.
- The following fields will be used primarily for games in each division:
 - Tee Ball—Academy Endeavor Elementary School
 - Rookies—Academy Endeavor Elementary School, with a featured Game of the Week at Chinook Trail Middle School later in the season
 - Minors AA—Mountain Ridge Middle School
 - Minors AAA—Timberview Middle School
 - Majors—Chinook Trail Middle School
 - Intermediates—Ford Frick Park
 - Juniors—Various locations
- The home team sets up the field to include dragging and lining the field, measuring and placing of the portable mound (if applicable), and setting up the bases. Failure to do so may result in suspension and will impact consideration for tournament coach/manager positions and future manager or coaching roles.
- The home team is responsible for providing the official scorekeeper and scoreboard keeper (if applicable). The visiting team will be required to provide a parent who will track pitch counts.
- If playing the last game of the day, the visiting team is responsible for tearing down the field and securing all equipment properly. Failure to do so may result in suspension and will impact consideration for tournament coach/manager positions and future manager or coaching roles.

- Competitive divisions (Minors AAA and above) will maintain regular season standings used for seeding at the End-of-Season Tournament.

Time Limits on Games

- Time limits for each of our divisions are listed below. The Little League rulebook will be used to determine the proper handling of suspended and tie games.
 - TEE BALL & ROOKIES BASEBALL: A one-hour fifteen minute time limit will be used for all games. The game ends regardless of the number of innings completed.
 - MINORS AA BASEBALL: A normal game is six (6) innings. A one-hour thirty minute time limit will be used for all games. No new inning may start after the time limit has been completed. A minimum of 4 innings is required for a complete game.
 - MINORS AAA BASEBALL AND MINORS SOFTBALL: A normal game is six (6) innings. A one-hour forty-five minute time limit will be used for all games. No new inning may start after the time limit has been completed. A minimum of 4 innings is required for a complete game.
 - MAJORS BASEBALL AND SOFTBALL: A normal game for this division is six (6) innings. No new inning may start after two hours. A minimum of 4 innings is required for a complete game.
 - INTERMEDIATES, JUNIOR, SENIOR BASEBALL AND SOFTBALL: A normal game for this division is seven (7) innings. No new inning may start after two hours from the official start time. A minimum of 5 innings is required for a complete game.

Number of Players and Playing Time

- TEE BALL LEAGUES: All players should be used in the field. Standard infield baseball positions will be used (including the pitcher position) with extra players used in the outfield. Managers must rotate infielders and outfielders every inning. Each player will play the entire game.
- ROOKIES LEAGUES: All players should be used in the field. Standard infield baseball positions will be used (including the pitcher position) with extra players used in the outfield. Managers must rotate infielders and outfielders every inning. Each player will play the entire game. A maximum of ten (10) players can be used in the field. MINORS BASEBALL: A maximum of nine (9) players can be used in the field. To accelerate the learning process, players should be rotated to play in several positions throughout the game. A continuous batting order shall be used which places all available, eligible players in the batting order. The batting order may change from game to game at the Managers discretion. To standardize defensive playing time for all teams, no player can sit out two times before every player on that team has sat out one inning. Each player will be required to bat in his/her respective spot in the batting order. However, a player may be entered and/or re-entered defensively in the game anytime provided he/she meets the requirements of mandatory play. NOTE: If a player is injured, becomes ill or must leave the game after the start of play, the team will skip over him/her when his/her time at bat comes up without

penalty. If the injured, ill or absent player returns, he/she is merely inserted into the original spot in the batting order and the game continues. Also, if a child arrives late to the game site, he/she will be added to the end of the current lineup without penalty (Rule 4.01).

- Exception – Minors AA may have a maximum of ten (10) players in the field.
- MAJORS BASEBALL AND ABOVE: The Little League rulebook applies. Little League Rule 4.01 and 4.04 will be adopted for all divisions.

On-Field Conduct

- Academy Little League has a zero-tolerance policy towards rule and sportsmanship violations. Any violation of Little League rules, as witnessed and documented by others, will be investigated by the President and the Disciplinary Committee and subject to the penalties outlined in Article 1 section 2.

Article VIII – End-of-Season Tournament

- All divisions except Tee Ball & Rookies will participate in an End-of-Season tournament conducted the final Thursday through Sunday of the Regular Season.
- Instructional divisions will be seeded randomly while competitive divisions will be seeded by final standings.
- Division tournaments will be either single or double elimination depending on the number of teams participating. In general, divisions with more than four teams will hold a double elimination tournament.
- End-of-season tournament games will use the same rules as regular season games for that division
- Trophies and medals will be presented to players on the first and second placed teams in each division at the end of the tournament, respectively.

Article IX – Tournament Play - All-Stars and Tournament of Champions Managers/Players Selection

Manager Selection Process

- All interested Managers should request their name be included for consideration in writing to the All-Star Coordinator.
- The ALL Executive Board will meet to discuss candidates to manage the All-Star teams prior to the conclusion of the end of the regular season tournament.
- Criteria for post season team management will be determined and discussed by the Board prior to voting.

- Coordinator will present the names to the board for consideration.
- Once a Manager has been selected, he/she will be notified AFTER the selection of the teams. If the Manager declines, the Board will go to the second Manager selected and so forth until all teams have a Manager in place.
- All-Star Managers must submit the names of two (2) Coaches to assist them in coaching their post season team for board review and approval.

All-Star Player Selection Process

- Interested and eligible players should request their name be included for consideration through the application process and submitted to the All-Stars Coordinator.
- All-Star player selections will be chosen through Manager and Assistant Coach nomination and selection.
- The All-Stars Coordinator and Player Agent will facilitate the selection process meeting for each All-Stars team.
- Note: Managers will be involved in the voting process for each age group if during the regular season any Players of that age group were playing in their division.
- There is no Manager Pick for any team.
- If an agreement cannot be met by all present, then the All-Stars Coordinator and the Player Agent will present the scenario to Executive Board for review.
- **Once a player accepts their invitation to participate on a postseason team, they will be required to pay a specified monetary amount per player to cover expenses associated with the program.**